

The Kingsland Cup

Tournament Rules and Regulations - 2019

These tournament rules follow the same format as those used for the Oceania Cup, and are based on the rules and regulations of the World Kido Federation/Hanminjok Hapkido Association tournament organising committee in South Korea.

The tournament Rules and Regulation concerning sparring has been altered from the official international rules to meet the New Zealand Hapkido environment. In particular with regard to the Adult sparring rules to allow low leg kicks, hand strikes to the head (adults only) and up to 30 seconds grappling on the ground. Because of these changes, a greater level of protective equipment is required for the New Zealand rules.

General Comments

- All participants will compete under equal and fair rules.
- All participants must abide by the rules and follow the code of etiquette of martial arts.
- All registering of participants and methods of registration will be determined by the tournament organisers.
- Kingsland Martial Arts (KMA) will organise of competition rings, divisions, and general execution of tournament.
- KMA will oversee judging and provide support to judges.
- KMA will oversee handing out awards and medals.

Competitors/participants

- 4th degree black belt or lower
- Competitors must abide by the rules.
- If competitors do not abide by the rules, they will be disqualified.
- Competitors must come to competition ring in time and when called.
- Competitors must abide by the rules and regulations.
- Competitors must compete fairly and honorably.
- Competitors may not participate in the sparring if they have had previous head injuries or other medical conditions that would make it unsafe for the competitor to compete.
- Participating instructors/masters must take all precautions to prevent injury to the participants.

Instructor/coaches

- Must know the competitor and must guide and advise the competitor.
- Can accompany the competitor to the competition ring.
- Must abide by the rules and regulations and make sure the competitor follows them.

Draws

Draws for competition will be conducted by KMA.

Competitor Age Categories

- Junior Kingsland Cup - 6 to 12 years at the competition date.
- Youth Kingsland Cup - 13 to 18 years at the competition date.
- Adult Kingsland Cup – 19 years and above at the competition date.

We may review these categories depending on the number of competitors who enter, we need a minimum of 3 entries in each category for us to be able to hold it.

Male & Female competitors will compete separately. Medals will be awarded in each weight division, with the cup being awarded to the competitor with the highest score in each category.

Weigh ins

Weigh-ins will be conducted by the tournament organisers on the day to confirm the weight provided at registration.

Timekeeping

Timekeeping will be conducted by the tournament organisers.

Recording

Recording of competition scores will be conducted by the organising committee.

Competition Ring

Size and material of ring will be determined by the organizing committee (most likely 5m by 5m).

Illegal substances

Drugs and performance enhancing substances are prohibited. If found will be immediately disqualified.

Etiquette

Participants must always be aware of martial arts etiquette and also apply it to competition.

Dress

- Judges outfit will be determined by the tournament organisers.
- Members of NZ Hapkido Federation Schools must wear a full NZ Hapkido approved dobok. This can be black, white or any other colour approved used by a member school. Doboks should be fully patched if possible.
- Guest Competitors from non-Member schools must wear whatever clothing they wear for formal events or competitions – full dobok/gi is the minimum standard.
- Shorts and/or Rash guards not permitted.
- Rings, jewellery, or dangerous accessories cannot be worn during competition.
- For sparring, mandatory safety gear for adults will be head protection with clear face guard, MMA style sparring gloves and a mouth guard. Shin and instep protectors are highly recommended. For juniors the same except the head protection does not need a face guard.

Competition Judges

- Judges must be approved by the tournament organisers and must have received referee training.
- For Sparring: 3 judges per competition ring (2 to judge 1 to oversee).
- Tournament Organisers have the right to change the number of judges depending on the size of the event and availability of judges.

Divisions of Age Categories

- Within each of the three Age Categories there will be 3 possible Divisions – beginner, advanced, black belt.
- To compete in the beginners divisions the competitor have to hold the grade of 8 – 5 Gup (or lower half of any other grading system).
- To compete in the advanced divisions the competitors have to hold the grade of 4 Gup – 1 Gup (or the top half of any other grading system).
- To compete in the black belt divisions the competitors have to hold the grade of 1 Dan to 4 Dan.

The intent is to have a minimum of 3 competitors in each Division in each Age Category. If this is not achieved we will merge two or more Divisions in the affected Age Category.

Weight divisions for adults: (all weights in kg)

Male

Up to 75 kg
76 kg to 85 kg
86 kg plus

Female

Up to 65 kg
66 kg to 75 kg
76 kg plus

Weight divisions for juniors: (all weights in kg)

Male

Up to 55 kg
56 to 65 kg
66 kg plus

Female

Up to 45 kg
46 kg to 55 kg
56 kg plus

These are simplified weight classes and we may expand them depending on the numbers entering.

Competitors Equipment

For sparring, mandatory protection will be head, groin guard, gloves and a mouth piece. Optional protection is lower arm and lower leg/instep.

- Groin guard, arm and leg protection have to be worn under the dobok.
- Head protection for Adult sparring to have a face guard.
- Competitors are to provide their own Mouth Piece, Gloves, Groin Guard and any Optional Protection.
- The Organisers will provide the Head Protectors. Competitors may provide their own Head Protector if it is approved by the Organisers.

Matches

All Matches: 2 rounds of 1.5 minutes (90 seconds).

If the match is drawn at the end of the second round then a third 2 minute round will be fought. The first competitor to score in the third round will win the match. If no points are scored before the third round finishes, then the match will be awarded to the competitor who showed the most dominance.

Scoring Techniques

1. Using hands and feet to execute a striking scoring technique.

Scoring Area for striking:

- Hand strikes: Above the waist to head; front and back
- Kicks: Above the waist to head; front and back
- Kicks: to the legs excluding the knees do not score points but may be used to check kicks or unbalance an opponent for a follow-up scoring technique

2. Self Defence against kicks (Jokbangahsool): grabbing the kick and throwing the opponent
3. Throws (Tooki), Leg Sweeps (up-a-chiki) and Lifting Techniques (maechiki) to throw the opponent.
4. Kwanjulki, yoosool: Joint locking techniques
5. Clinch position. In a clinch position 10 seconds will be given to execute a technique to score before being separated
6. Ground position. In a ground position 30 seconds will be given to execute a technique to score before being separated.

Scoring

- Scoring striking techniques with hands to the body or head will be 1 point.
- Scoring striking techniques with feet to the body will be 2 points.
- Scoring striking techniques with feet to the head will be 3 points.
- Juniors are not allowed to strike to the head with hand techniques at all.

- Throws, Leg Sweeps and Lifting Techniques will be 2 points; when technique is executed powerfully so that both of the opponent's feet are off the ground, the technique will be 3 points.
- Effective joint lock techniques standing or from the ground will be 3 points and when sustained will be knock out.
- Any strike to the head or body that results in the opponent not being able to continue the fight will be a knock out.

Scoring striking techniques

Criteria for scoring striking techniques must be based on precision and forcing a visible reaction on the opponent's balance and structure. Any strikes that do not visibly disrupt or unsettle the opponent will not be scored.

Illegal Techniques

- Turning the back and running away
- Deliberately moving off the ring.
- Faking injury or delaying the match
- Striking the knees or groin
- Striking using the head, elbow, knee, shoulder
- Attacking a fallen opponent
- Striking or kicking while grabbing
- Profanity or foul language
- Attacking outside the ring
- Falling down intentionally
- Not separating when ordered by judge
- Junior hitting his/her opponent with hand strike to the head
- Judge may give a warning and deduct points if there is an infraction. (For inadvertent infraction, two warnings will be given before taking a point. For intentional infraction immediate point deduction will be made. The head judge will use discretion to determine this.)

Judges' Terminology

- Shi jak- begin.
- Joong ji- stop (during the sparring).
- Gye sok- continue.
- Gal yeo- separate.
- Geo man- stop (end of game).
- Joo eeu- warning (2 warnings for same infraction a deduction will be made).
- Gyeong go- warning (take deduction).
- Tae-Jang- exit the ring after competition.

Sparring Disqualification

- Not following the orders of judges or acting in a rude and uncooperative manner. This applies both to competitor and coach/instructor.
- If an injury is inflicted to the opponent through an illegal technique and that opponent cannot continue.
- Three warnings (with deductions) competitor will be disqualified.
- Intentionally slamming down an opponent head first.

Decisions

- Recording judge will total the score to find the winner. The results will be reported to the organizing committee
- In case of a tie, extra round. Person to score first will win. In case of illegal techniques and in the reception of deduction point, person deducted the point will lose.
- The decision of the judges will be final. Any complaints or grievances must be made in writing and presented to the tournament organisers.

Miscellaneous

Those matters that are not described in the rules and regulation will be determined by the tournament organisers. Any ambiguity in the above rules and regulations

that causes confusion will be resolved by the tournament organiser in consultation with senior judges and their decision is final.